

O'REILLY®

2nd Edition



Free Sampler

Raspberry Pi Cookbook

SOFTWARE AND HARDWARE PROBLEMS AND SOLUTIONS

Simon Monk

Raspberry Pi Cookbook

With millions of new users and several new models, the Raspberry Pi ecosystem continues to expand—along with a lot of new questions about the Pi's capabilities. The second edition of this popular cookbook provides more than 240 hands-on recipes for running this tiny low-cost computer with Linux, programming it with Python, and hooking up sensors, motors, and other hardware—including Arduino and the Internet of Things.

Prolific hacker and author Simon Monk also teaches basic principles to help you use new technologies with Raspberry Pi as its ecosystem continues to develop. This cookbook is ideal for programmers and hobbyists familiar with the Pi through various resources, including *Getting Started with Raspberry Pi* (O'Reilly). Python and other code examples from the book are available on GitHub.

- Set up your Raspberry Pi and connect to a network
- Work with its Linux-based operating system
- Program Raspberry Pi with Python
- Give your Pi "eyes" with computer vision
- Control hardware through the GPIO connector
- Use Raspberry Pi to run different types of motors
- Work with switches, keypads, and other digital inputs
- Use sensors to measure temperature, light, and distance
- Connect to IoT devices in various ways
- Create dynamic projects with Arduino

Dr. Simon Monk has a degree in Cybernetics and Computer Science and a PhD in Software Engineering. Co-founder of the mobile software company Momote Ltd., he is now a full-time author of several books about electronics and open source hardware, including *Making Android Accessories with IOIO* (O'Reilly) and *30 Arduino Projects for the Evil Genius* (McGraw-Hill).

HARDWARE / ELECTRONICS / RASPBERRY PI

US \$39.99

CAN \$45.99

ISBN: 978-1-491-93910-9



Twitter: @oreillymedia
facebook.com/oreilly

Want to read more?

You can [buy this book](#) at oreilly.com in print and ebook format.

Buy 2 books, get the 3rd FREE!

Use discount code OPC10

All orders over \$29.95 qualify for **free shipping** within the US.

It's also available at your favorite book retailer, including the iBookstore, the [Android Marketplace](#), and [Amazon.com](#).



O'REILLY®

Raspberry Pi Cookbook

by Simon Monk

Copyright © 2016 Simon Monk. All rights reserved.

Printed in the United States of America.

Published by O'Reilly Media, Inc., 1005 Gravenstein Highway North, Sebastopol, CA 95472.

O'Reilly books may be purchased for educational, business, or sales promotional use. Online editions are also available for most titles (<http://safaribooksonline.com>). For more information, contact our corporate/institutional sales department: 800-998-9938 or corporate@oreilly.com.

Editors: Susan Conant and Jeff Bleiel

Production Editor: Kristen Brown

Copyeditor: Nan Reinhardt

Proofreader: Gillian McGarvey

Indexer: Judy McConville

Interior Designer: David Futato

Cover Designer: Karen Montgomery

Illustrator: Rebecca Demarest

August 2014: First Edition
June 2016: Second Edition

Revision History for the Second Edition

2016-05-17 First Release

See <http://oreilly.com/catalog/errata.csp?isbn=9781491939109> for release details.

The O'Reilly logo is a registered trademark of O'Reilly Media, Inc. *Raspberry Pi Cookbook*, the cover image, and related trade dress are trademarks of O'Reilly Media, Inc.

While the publisher and the author have used good faith efforts to ensure that the information and instructions contained in this work are accurate, the publisher and the author disclaim all responsibility for errors or omissions, including without limitation responsibility for damages resulting from the use of or reliance on this work. Use of the information and instructions contained in this work is at your own risk. If any code samples or other technology this work contains or describes is subject to open source licenses or the intellectual property rights of others, it is your responsibility to ensure that your use thereof complies with such licenses and/or rights.

978-1-491-93910-9

[LSI]

Table of Contents

| | |
|--|-----------|
| Preface to the Second Edition..... | xi |
| 1. Setup and Management..... | 1 |
| 1.0 Introduction | 1 |
| 1.1 Selecting a Model of Raspberry Pi | 1 |
| 1.2 Enclosing a Raspberry Pi | 3 |
| 1.3 Selecting a Power Supply | 5 |
| 1.4 Selecting an Operating System Distribution | 7 |
| 1.5 Writing a MicroSD Card with NOOBS | 7 |
| 1.6 Connecting the System | 10 |
| 1.7 Connecting a DVI or VGA Monitor | 12 |
| 1.8 Using a Composite Video Monitor/TV | 12 |
| 1.9 Adjusting the Picture Size on Your Monitor | 13 |
| 1.10 Maximizing Performance | 15 |
| 1.11 Changing Your Password | 18 |
| 1.12 Setting the Pi to Boot Straight into a Windowing System | 19 |
| 1.13 Shutting Down Your Raspberry Pi | 20 |
| 1.14 Installing the Raspberry Pi Camera Module | 22 |
| 1.15 Using Bluetooth | 25 |
| 2. Networking..... | 27 |
| 2.0 Introduction | 27 |
| 2.1 Connecting to a Wired Network | 27 |
| 2.2 Finding Your IP Address | 29 |
| 2.3 Setting a Static IP Address | 31 |
| 2.4 Setting the Network Name of a Raspberry Pi | 33 |
| 2.5 Setting Up a Wireless Connection | 34 |
| 2.6 Connecting with a Console Lead | 36 |

| | |
|---|-----------|
| 2.7 Controlling the Pi Remotely with SSH | 39 |
| 2.8 Controlling the Pi Remotely with VNC | 41 |
| 2.9 Controlling the Pi Remotely with RDP | 43 |
| 2.10 File Sharing on a Mac Network | 44 |
| 2.11 Sharing the Pi Screen on a Mac | 46 |
| 2.12 Using a Raspberry Pi for Network Attached Storage | 48 |
| 2.13 Network Printing | 51 |
| 3. Operating System..... | 55 |
| 3.0 Introduction | 55 |
| 3.1 Moving Files Around Graphically | 55 |
| 3.2 Starting a Terminal Session | 57 |
| 3.3 Navigating the Filesystem Using a Terminal | 58 |
| 3.4 Copying a File or Folder | 62 |
| 3.5 Renaming a File or Folder | 63 |
| 3.6 Editing a File | 63 |
| 3.7 Viewing the Contents of a File | 66 |
| 3.8 Creating a File Without Using an Editor | 66 |
| 3.9 Creating a Directory | 67 |
| 3.10 Deleting a File or Directory | 68 |
| 3.11 Performing Tasks with Superuser Privileges | 69 |
| 3.12 Understanding File Permissions | 70 |
| 3.13 Changing File Permissions | 71 |
| 3.14 Changing File Ownership | 72 |
| 3.15 Making a Screen Capture | 73 |
| 3.16 Installing Software with apt-get | 74 |
| 3.17 Removing Software Installed with apt-get | 75 |
| 3.18 Installing Python Packages with Pip | 76 |
| 3.19 Fetching Files from the Command Line | 77 |
| 3.20 Fetching Source Code with Git | 78 |
| 3.21 Running a Program or Script Automatically on Startup | 78 |
| 3.22 Running a Program or Script Automatically as a Service | 79 |
| 3.23 Running a Program or Script Automatically at Regular Intervals | 81 |
| 3.24 Finding Things | 82 |
| 3.25 Using the Command-Line History | 83 |
| 3.26 Monitoring Processor Activity | 84 |
| 3.27 Working with File Archives | 87 |
| 3.28 Listing Connected USB Devices | 87 |
| 3.29 Redirecting Output from the Command Line to a File | 88 |
| 3.30 Concatenating Files | 89 |
| 3.31 Using Pipes | 89 |
| 3.32 Hiding Output to the Terminal | 90 |

| | | |
|-----------|---|------------|
| 3.33 | Running Programs in the Background | 90 |
| 3.34 | Creating Command Aliases | 91 |
| 3.35 | Setting the Date and Time | 92 |
| 3.36 | Finding Out How Much Room You Have on the SD Card | 93 |
| 4. | Software..... | 95 |
| 4.0 | Introduction | 95 |
| 4.1 | Making a Media Center | 95 |
| 4.2 | Installing Office Software | 97 |
| 4.3 | Installing other Browsers | 98 |
| 4.4 | Using the Pi Store | 100 |
| 4.5 | Making a Webcam Server | 101 |
| 4.6 | Running a Vintage Game Console Emulator | 104 |
| 4.7 | Running Minecraft Pi Edition | 105 |
| 4.8 | Running a Minecraft Server | 107 |
| 4.9 | Running Open Arena | 110 |
| 4.10 | Raspberry Pi Radio Transmitter | 111 |
| 4.11 | Running GIMP | 113 |
| 4.12 | Internet Radio | 114 |
| 5. | Python Basics..... | 117 |
| 5.0 | Introduction | 117 |
| 5.1 | Deciding Between Python 2 and Python 3 | 117 |
| 5.2 | Editing Python Programs with IDLE | 118 |
| 5.3 | Using the Python Console | 121 |
| 5.4 | Running Python Programs from the Terminal | 122 |
| 5.5 | Variables | 123 |
| 5.6 | Displaying Output | 123 |
| 5.7 | Reading User Input | 124 |
| 5.8 | Arithmetic | 125 |
| 5.9 | Creating Strings | 125 |
| 5.10 | Concatenating (Joining) Strings | 126 |
| 5.11 | Converting Numbers to Strings | 127 |
| 5.12 | Converting Strings to Numbers | 128 |
| 5.13 | Finding the Length of a String | 129 |
| 5.14 | Finding the Position of One String Inside Another | 129 |
| 5.15 | Extracting Part of a String | 130 |
| 5.16 | Replacing One String of Characters with Another Inside a String | 131 |
| 5.17 | Converting a String to Upper- or Lowercase | 131 |
| 5.18 | Running Commands Conditionally | 132 |
| 5.19 | Comparing Values | 133 |
| 5.20 | Logical Operators | 135 |

| | |
|--|------------|
| 5.21 Repeating Instructions an Exact Number of Times | 135 |
| 5.22 Repeating Instructions Until Some Condition Changes | 136 |
| 5.23 Breaking Out of a Loop | 137 |
| 5.24 Defining a Function in Python | 138 |
| 6. Python Lists and Dictionaries..... | 141 |
| 6.0 Introduction | 141 |
| 6.1 Creating a List | 141 |
| 6.2 Accessing Elements of a List | 142 |
| 6.3 Finding the Length of a List | 143 |
| 6.4 Adding Elements to a List | 143 |
| 6.5 Removing Elements from a List | 144 |
| 6.6 Creating a List by Parsing a String | 145 |
| 6.7 Iterating Over a List | 146 |
| 6.8 Enumerating a List | 146 |
| 6.9 Sorting a List | 147 |
| 6.10 Cutting Up a List | 148 |
| 6.11 Applying a Function to a List | 149 |
| 6.12 Creating a Dictionary | 150 |
| 6.13 Accessing a Dictionary | 151 |
| 6.14 Removing Things from a Dictionary | 152 |
| 6.15 Iterating Over Dictionaries | 153 |
| 7. Advanced Python..... | 155 |
| 7.0 Introduction | 155 |
| 7.1 Formatting Numbers | 155 |
| 7.2 Formatting Dates and Times | 156 |
| 7.3 Returning More Than One Value | 157 |
| 7.4 Defining a Class | 158 |
| 7.5 Defining a Method | 159 |
| 7.6 Inheritance | 160 |
| 7.7 Writing to a File | 161 |
| 7.8 Reading from a File | 162 |
| 7.9 Pickling | 163 |
| 7.10 Handling Exceptions | 164 |
| 7.11 Using Modules | 166 |
| 7.12 Random Numbers | 167 |
| 7.13 Making Web Requests from Python | 168 |
| 7.14 Command-Line Arguments in Python | 169 |
| 7.15 Running Linux Commands from Python | 170 |
| 7.16 Sending Email from Python | 170 |
| 7.17 Writing a Simple Web Server in Python | 172 |

| | |
|---|------------|
| 7.18 Doing More Than One Thing at a Time | 173 |
| 7.19 Doing Nothing in Python | 175 |
| 7.20 Using Python with Minecraft Pi Edition | 176 |
| 8. Computer Vision..... | 179 |
| 8.0 Introduction | 179 |
| 8.1 Installing SimpleCV | 179 |
| 8.2 Setting Up a USB Camera for Computer Vision | 180 |
| 8.3 Using a Raspberry Pi Camera Module for Computer Vision | 182 |
| 8.4 Counting Coins | 183 |
| 8.5 Face Detection | 188 |
| 8.6 Motion Detection | 189 |
| 8.7 Optical Character Recognition | 193 |
| 9. Hardware Basics..... | 195 |
| 9.0 Introduction | 195 |
| 9.1 Finding Your Way Around the GPIO Connector | 195 |
| 9.2 Keeping Your Raspberry Pi Safe When Using the GPIO Connector | 199 |
| 9.3 Setting Up I2C | 200 |
| 9.4 Using I2C Tools | 202 |
| 9.5 Setting Up SPI | 203 |
| 9.6 Installing PySerial for Access to the Serial Port from Python | 204 |
| 9.7 Installing Minicom to Test the Serial Port | 205 |
| 9.8 Using a Breadboard with Jumper Leads | 206 |
| 9.9 Using a Breadboard with a Pi Cobbler | 208 |
| 9.10 Using a Raspberry Squid | 210 |
| 9.11 Using a Raspberry Squid Button | 212 |
| 9.12 Converting 5V Signals to 3.3V with Two Resistors | 214 |
| 9.13 Converting 5V Signals to 3.3V with a Level Converter Module | 215 |
| 9.14 Powering a Raspberry Pi with Batteries | 216 |
| 9.15 Powering a Raspberry Pi with a LiPo Battery | 219 |
| 9.16 Getting Started with the Sense HAT | 220 |
| 9.17 Getting Started with the Explorer HAT Pro | 222 |
| 9.18 Getting Started with a RaspiRobot Board | 224 |
| 9.19 Using a Pi Plate Prototyping Board | 226 |
| 9.20 Making a Hardware At Top (HAT) | 231 |
| 9.21 The Pi Compute Module | 234 |
| 9.22 The Pi Zero | 236 |
| 10. Controlling Hardware..... | 239 |
| 10.0 Introduction | 239 |
| 10.1 Connecting an LED | 239 |

| | |
|---|------------|
| 10.2 Leaving the GPIO Pins in a Safe State | 242 |
| 10.3 Controlling the Brightness of an LED | 243 |
| 10.4 Make a Buzzing Sound | 245 |
| 10.5 Switching a High-Power DC Device Using a Transistor | 247 |
| 10.6 Switching a High-Power Device Using a Relay | 249 |
| 10.7 Controlling High-Voltage AC Devices | 252 |
| 10.8 Making a User Interface to Turn Things On and Off | 253 |
| 10.9 Making a User Interface to Control PWM Power for LEDs and Motors | 255 |
| 10.10 Changing the Color of an RGB LED | 256 |
| 10.11 Using Lots of LEDs (Charlieplexing) | 260 |
| 10.12 Using an Analog Meter as a Display | 263 |
| 10.13 Programming with Interrupts | 265 |
| 11. Motors..... | 269 |
| 11.0 Introduction | 269 |
| 11.1 Controlling Servo Motors | 269 |
| 11.2 Controlling Servo Motors Precisely | 273 |
| 11.3 Controlling Many Servo Motors | 276 |
| 11.4 Controlling the Speed of a DC Motor | 279 |
| 11.5 Controlling the Direction of a DC Motor | 281 |
| 11.6 Using a Unipolar Stepper Motor | 287 |
| 11.7 Using a Bipolar Stepper Motor | 291 |
| 11.8 Using a Stepper Motor HAT to Drive a Bipolar Stepper Motor | 293 |
| 11.9 Using a RaspiRobot Board to Drive a Bipolar Stepper Motor | 295 |
| 11.10 Building a Simple Robot Rover | 297 |
| 12. Digital Inputs..... | 303 |
| 12.0 Introduction | 303 |
| 12.1 Connecting a Push Switch | 303 |
| 12.2 Toggling with a Push Switch | 306 |
| 12.3 Using a Two-Position Toggle or Slide Switch | 308 |
| 12.4 Using a Center-Off Toggle or Slide Switch | 309 |
| 12.5 Debouncing a Button Press | 313 |
| 12.6 Using an External Pull-up Resistor | 315 |
| 12.7 Using a Rotary (Quadrature) Encoder | 316 |
| 12.8 Using a Keypad | 320 |
| 12.9 Detecting Movement | 323 |
| 12.10 Adding GPS to the Raspberry Pi | 325 |
| 12.11 Intercepting Keypresses | 329 |
| 12.12 Intercepting Mouse Movements | 331 |
| 12.13 Using a Real-Time Clock Module | 332 |

| | |
|--|------------|
| 13. Sensors..... | 337 |
| 13.0 Introduction | 337 |
| 13.1 Using Resistive Sensors | 337 |
| 13.2 Measuring Light | 342 |
| 13.3 Measuring Temperature with a Thermistor | 345 |
| 13.4 Detecting Methane | 349 |
| 13.5 Measuring a Voltage | 353 |
| 13.6 Reducing Voltages for Measurement | 355 |
| 13.7 Using Resistive Sensors with an ADC | 358 |
| 13.8 Measuring Temperature with an ADC | 359 |
| 13.9 Measuring the Raspberry Pi CPU Temperature | 362 |
| 13.10 Measuring Temperature, Humidity, and Pressure with a Sense HAT | 363 |
| 13.11 Measuring Temperature Using a Digital Sensor | 365 |
| 13.12 Measuring Acceleration with an MCP3008 Module | 368 |
| 13.13 Using the Inertial Management Unit (IMU) of the Sense HAT | 371 |
| 13.14 Finding Magnetic North with the Sense HAT | 373 |
| 13.15 Sensing a Magnet with a Reed Switch | 374 |
| 13.16 Sensing a Magnet with the Sense HAT | 375 |
| 13.17 Measuring Distance | 376 |
| 13.18 Capacitative Touch Sensing | 379 |
| 13.19 Displaying Sensor Values | 382 |
| 13.20 Logging to a USB Flash Drive | 383 |
| 14. Displays..... | 387 |
| 14.0 Introduction | 387 |
| 14.1 Using a Four-Digit LED Display | 387 |
| 14.2 Displaying Messages on an I2C LED Matrix | 389 |
| 14.3 Using the Sense HAT LED Matrix Display | 392 |
| 14.4 Displaying Messages on an Alphanumeric LCD HAT | 394 |
| 14.5 Displaying Messages on an Alphanumeric LCD Module | 396 |
| 14.6 Using an OLED Graphical Display | 400 |
| 14.7 Using Addressable RGB LED Strips | 403 |
| 15. The Internet of Things..... | 409 |
| 15.0 Introduction | 409 |
| 15.1 Controlling GPIO Outputs Using a Web Interface | 409 |
| 15.2 Displaying Sensor Readings on a Web Page | 415 |
| 15.3 Sending Email and Other Notifications with IFTTT | 418 |
| 15.4 Sending Tweets Using ThingSpeak | 423 |
| 15.5 CheerLights | 425 |
| 15.6 Sending Sensor Data to ThingSpeak | 427 |
| 15.7 Responding to Tweets Using Dweet and IFTTT | 430 |

| | |
|--|------------|
| 16. Arduino and Raspberry Pi..... | 435 |
| 16.0 Introduction | 435 |
| 16.1 Programming an Arduino from Raspberry Pi | 436 |
| 16.2 Communicating with the Arduino by Using the Serial Monitor | 439 |
| 16.3 Setting Up PyFirmata to Control an Arduino from a Raspberry Pi | 441 |
| 16.4 Writing Digital Outputs on an Arduino from a Raspberry Pi | 443 |
| 16.5 Using PyFirmata with TTL Serial | 445 |
| 16.6 Reading Arduino Digital Inputs Using PyFirmata | 448 |
| 16.7 Reading Arduino Analog Inputs Using PyFirmata | 450 |
| 16.8 Analog Outputs (PWM) with PyFirmata | 452 |
| 16.9 Controlling a Servo Using PyFirmata | 454 |
| 16.10 Custom Communication with an Arduino over TTL Serial | 456 |
| 16.11 Custom Communication with an Arduino over I2C | 461 |
| 16.12 Using Small Arduinos with a Raspberry Pi | 465 |
| 16.13 Getting Started with an aLaMode Board and a Raspberry Pi | 466 |
| 16.14 Using an Arduino Shield with an aLaMode Board and a Raspberry Pi | 470 |
| A. Parts and Suppliers..... | 473 |
| B. Raspberry Pi Pinouts..... | 479 |
| Index..... | 481 |

Setup and Management

1.0 Introduction

When you buy a Raspberry Pi, you are essentially buying an assembled printed circuit board. It does not even include a power supply or operating system.

The recipes in this chapter are concerned with getting your Raspberry Pi set up and ready for use.

Because the Raspberry Pi just uses standard USB keyboards and mice, most of the setup is pretty straightforward, so you will concentrate only on those tasks that are specific to the Raspberry Pi.

1.1 Selecting a Model of Raspberry Pi

Problem

There are many models of Raspberry Pi and you are not sure which to use.

Solution

If you want a Raspberry Pi for general use, then you should buy a Raspberry Pi 3 or 2 model B. With four times as much memory and a quad-core processor, it will cope with most tasks much better than the Pi Zero or model A+ with their single processors. The Raspberry Pi 3 model B has the great advantage of having WiFi built in, so there's no need for an extra USB WiFi adapter.

If, on the other hand, you are embedding a Raspberry Pi in a project for a single purpose, then using a model A+ or Pi Zero and saving a few dollars may well be an option.

Discussion

Figure 1-1 shows the Pi Zero, model A+, and Raspberry Pi 2 B.

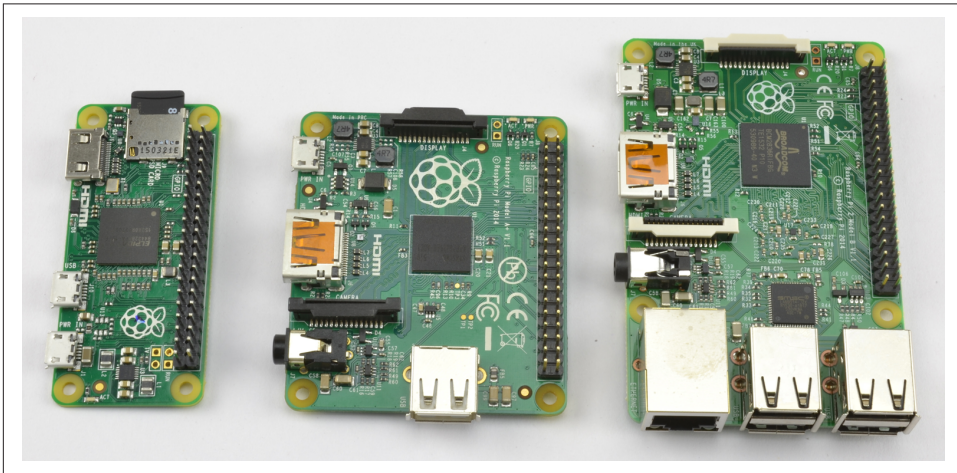


Figure 1-1. Raspberry Pi Zero (left), model A+ (center), and Raspberry Pi 2 model B (right)

As you can see from Figure 1-1, the model A+ is smaller than the Pi 2 and has a single USB socket and no RJ45 Ethernet socket. The Pi Zero is even smaller, saving space by using a mini HDMI socket and micro USB on-the-go socket. If you want to connect a keyboard monitor and mouse to a Pi Zero, you will need adapters for both the USB and HDMI ports before you can connect standard peripherals.

The differences between all the Raspberry Pi models to date are summarized in Table 1-1.

Table 1-1. Raspberry Pi models

| Model | RAM | USB sockets | Ethernet port | Notes |
|--------|--------|-------------|---------------|---------------|
| 3 B | 1 GB | 4 | yes | Includes WiFi |
| Zero | 512 MB | 1 (micro) | no | Low cost |
| 2 B | 1 GB | 4 | yes | Quad-core |
| A+ | 256 MB | 1 | no | |
| B+ | 512 MB | 4 | yes | Discontinued |
| A | 256 MB | 1 | no | Discontinued |
| B rev2 | 512 MB | 2 | yes | Discontinued |
| B rev1 | 256 MB | 2 | yes | Discontinued |

If you have one of the older discontinued Raspberry Pi models, it is still useful. They do not have quite the performance of the latest Raspberry Pi 3 model B, but for many situations, that does not matter.

In [Recipe 9.21](#), the Raspberry Pi Compute module will be introduced. This is designed specifically to allow a Raspberry Pi to be built into a product.

See Also

For more information on the Raspberry Pi models, see http://en.wikipedia.org/wiki/Raspberry_Pi.

The low cost of the Pi Zero makes it ideal for embedding in electronics projects without worrying about the cost. See [Recipe 9.22](#).

1.2 Enclosing a Raspberry Pi

Problem

You need an enclosure for your Raspberry Pi.

Solution

The Raspberry Pi does not come with an enclosure unless you buy one as part of a kit. This makes it a little vulnerable, as there are bare connections on the underside of the circuit board that could easily be short-circuited if the Raspberry Pi is placed on something metal.

It is a good idea to buy some protection for your Raspberry Pi in the form of a case. If you intend to use the Raspberry Pi's GPIO pins, then the PiBow Coupé shown in [Figure 1-2](#) is a beautiful and practical design.

Discussion

There is a vast array of case styles to choose from, including:

- Simple, two-part, click-together plastic boxes
- VESA mountable boxes (for attaching to the back of a monitor or TV)
- Lego-style boxes
- 3D-printed box designs
- Laser-cut, snap-together acrylic designs



Figure 1-2. A Raspberry Pi 2 in a PiBow Coupé

The case you buy is very much a matter of personal taste. However, some of the things you need to consider are:

- Do you need to have access to the GPIO connector? This is important if you plan to attach external electronics to your Raspberry Pi.
- Is the case well-ventilated? This is important if you plan to overclock your Raspberry Pi ([Recipe 1.10](#)) or run it hard playing videos or games, as these will all generate more heat.

You will also find heatsink kits that have tiny self-adhesive heatsinks to attach to the chips on the Raspberry Pi. These may be of some use if you are demanding a lot of your Raspberry Pi, say by playing a lot of videos, but generally they are the equivalent of “go-faster” stripes on a car.

See Also

Adafruit has a nice range of [Raspberry Pi enclosures](#).

You will also find many styles of cases at other Raspberry Pi suppliers and on eBay.

1.3 Selecting a Power Supply

Problem

You need to select a power supply for your Raspberry Pi.

Solution

The basic electrical specification for a power supply suitable for a Raspberry Pi is that it supplies a regulated 5V DC (direct current).

The amount of current that the power supply must be capable of providing depends both on the model of Raspberry Pi and the peripherals attached to it. It is worth getting a power supply that can easily cope with the Raspberry Pi and you should consider 700mA to be a minimum.

If you buy your power supply from the same place that you buy the Raspberry Pi, then the seller should be able to tell you if it will work with the Raspberry Pi.

If you are going to be using a WiFi dongle or other USB peripherals that use significant amounts of power, then I would get a power supply capable of 1.5A or even 2A. Also beware of very low-cost power supplies that may not provide an accurate or reliable 5V.

Discussion

The power supply and connector are actually the same as those found in many smartphone chargers. If they are terminated in a micro USB plug, then they are almost certainly 5V (but check). The only question, then, is if they can supply enough current.

If they can't, then a few bad things can happen:

- They may get hot and be a potential fire risk.
- They may just fail.
- At times of high load (say, when the Pi is using a WiFi dongle), the voltage may dip and the Raspberry Pi may reset itself.

In general, look for a power supply that says it can supply 700mA or more. If it specifies a number of watts (W) rather than mA, divide the number of watts by 5 to get the mA figure. So, a 5V 10W power supply can supply 2A (2000mA).

Using a power supply with, say, a maximum current of 2A will not use any more electricity than a 700mA power supply. The Raspberry Pi will just take as much current as it needs.

In [Figure 1-3](#), I measure the current taken by a Raspberry Pi model B and compare it with a Raspberry Pi 2 model B.

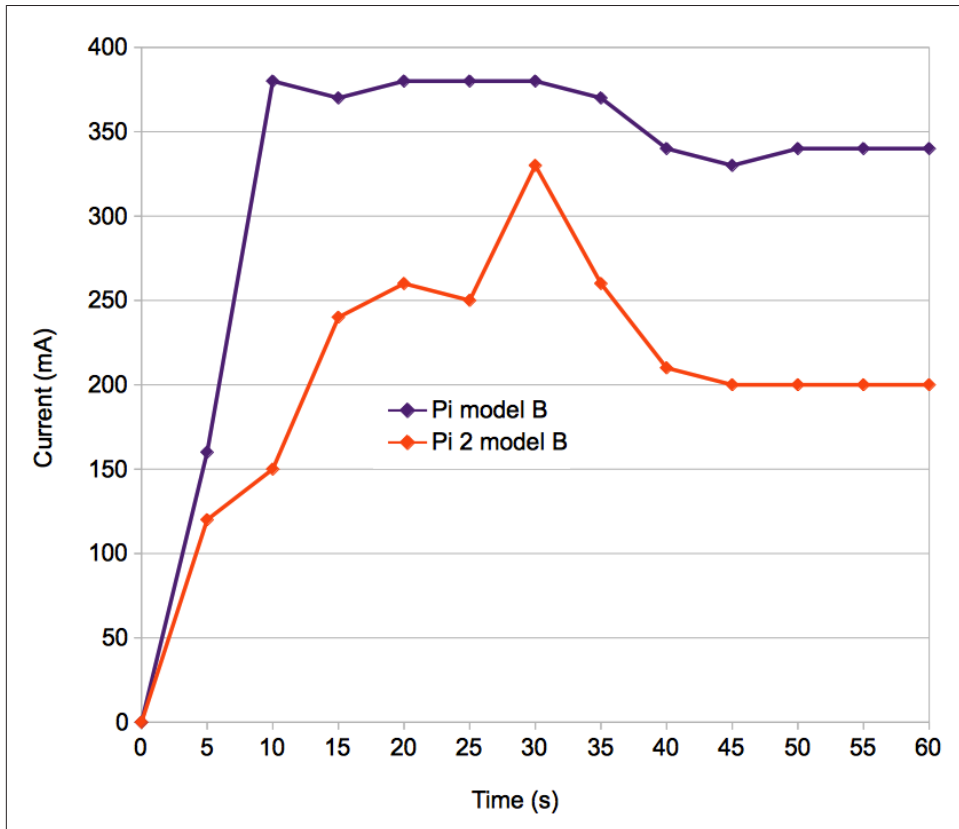


Figure 1-3. Raspberry Pi current consumption during booting

The newer Raspberry Pis (the A+, B+, or Raspberry Pi 2) are far more power-efficient than the older models, but when the processor is fully occupied and has a lot of peripherals attached, they can still reach similar current requirements.

In [Figure 1-3](#), you can see that the current rarely gets above 500mA. However, the processor isn't really doing very much here. Were you to start playing HD video, the current would increase considerably. When it comes to power supplies, it's usually better to have something in reserve.

See Also

You can buy a module that will turn off the power when the Raspberry Pi shuts down at <http://www.pi-supply.com/>.

1.4 Selecting an Operating System Distribution

Problem

There are a number of different Raspberry Pi distributions. You are not sure which one to use.

Solution

The answer to this question depends on what you intend to do with your Raspberry Pi.

For general use as a computer or for using in electronic projects, you should use Raspbian, the standard and official distribution for the Raspberry Pi.

If you plan to use your Raspberry Pi as a media center, there are a number of distributions specifically for that purpose (see [Recipe 4.1](#)).

In this book, we use the Raspbian distribution almost exclusively, although most of the recipes will work with any Debian-based distribution.

Discussion

MicroSD cards are not expensive, so get a few and try out a few distributions. If you do this, it is a good idea to keep your own files on a USB flash drive so that you don't have to keep copying them onto each microSD card.

Note that if you are using one of the upcoming recipes to write your own SD card, then you need to have a computer that has an SD card slot (many laptops do), or you can buy an inexpensive USB SD card reader.

See Also

[The official list of Raspberry Pi distributions](#)

1.5 Writing a MicroSD Card with NOOBS

Problem

You want to write a microSD card using NOOBS (New Out of the Box Software).

Solution

NOOBS is by far the easiest way to get an operating system onto your Raspberry Pi.

Download the NOOBS archive file from <http://www.raspberrypi.org/downloads>, extract it, and place it on a microSD card. To do this, you will need a computer with an SD card slot or a USB adapter and a SD-to-microSD adapter.

Once you have downloaded the NOOBS archive file, extract it and copy the folder contents onto the SD card. Note that if the archive extracts to a folder called *NOOBS_v1_3_12* or similar, it is the contents of the folder that should be copied to the root of the microSD card, not the folder itself.

Put the microSD card containing the extracted NOOBS files into your Raspberry Pi and then power up your Raspberry Pi. When it boots, the window shown in [Figure 1-4](#) will appear. From this screen, select Raspbian and then click the Install button.

If you are using NOOBS on an A+, you will see a shorter list of options because only the distributions for that simplified platform will be shown.

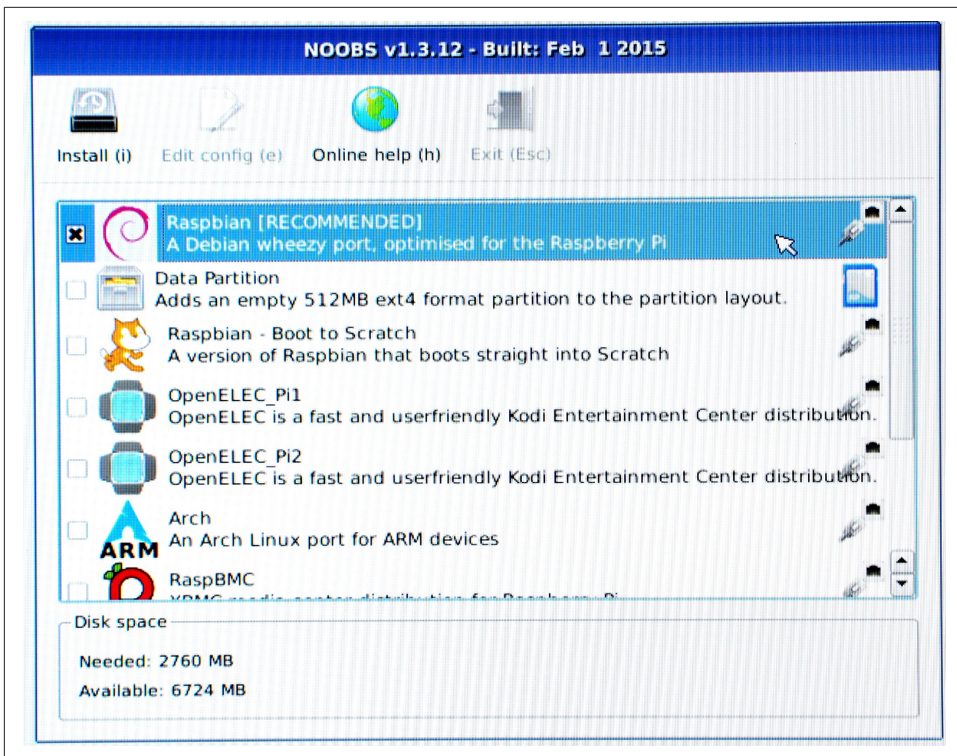


Figure 1-4. NOOBS first screen

You will get a warning message that the SD card will be overwritten (which is fine) and then as the distribution is installed onto the SD card, you will see a progress screen accompanied by helpful information about the distribution (Figure 1-5).

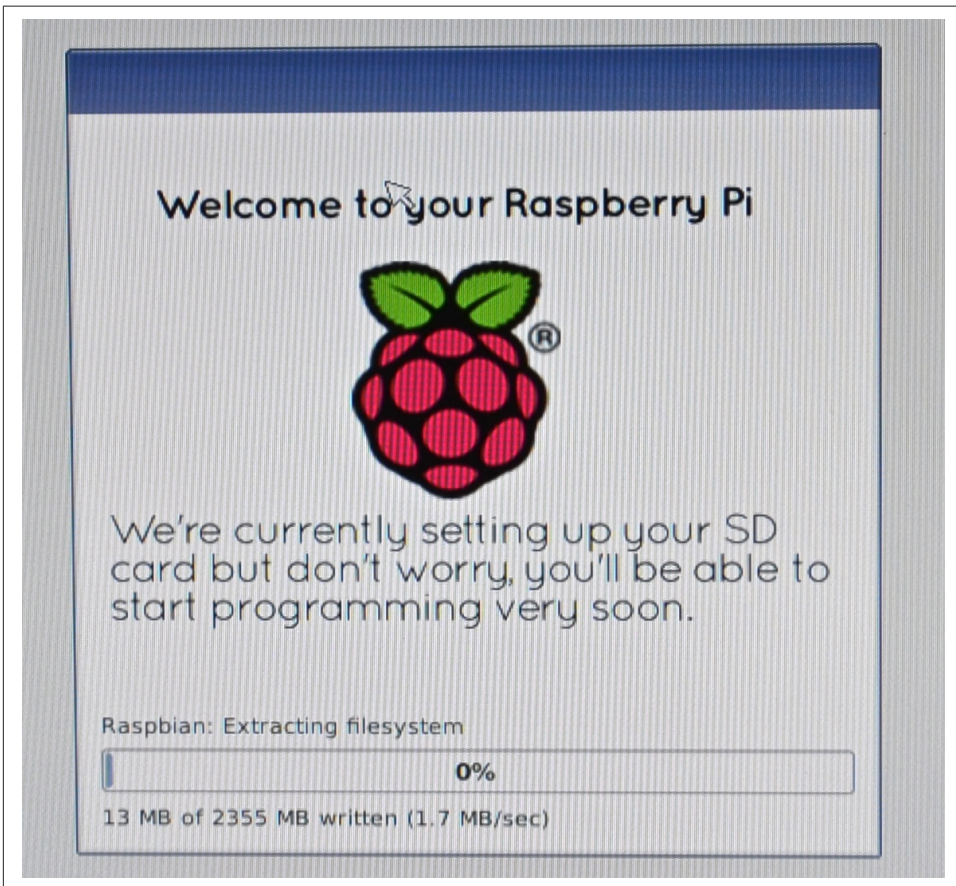


Figure 1-5. NOOBS overwriting the SD card

Once the file copying is complete, you will get the message *Image applied successfully*. When you hit return, the Raspberry Pi will reboot and then *raspi_config* will automatically run so that you can configure the new installation.

Once you are up and running, the first thing you should do is connect your Raspberry Pi to the Internet (Recipes 2.1 and 2.5), open a command line by using LXTerminal (Recipe 3.2), and enter the following command to update your system to the latest version.

```
$ sudo apt-get update
$ sudo apt-get upgrade
```

This will take some time.

Discussion

For NOOBS to install correctly onto a microSD card, the card must be formatted as FAT32. Most SD and microSD cards are supplied already formatted in FAT32. If you are reusing an old card and need to format it as FAT32, then use your operating system's tool for formatting removable media.

The type of microSD card that you get will also affect how fast your Raspberry Pi runs once the operating system is installed. Look for a microSD card described as “class 10.”

See Also

You can find further information on installing an operating system with NOOBS, including information about the different distributions available at <https://www.raspberrypi.org/help/noobs-setup/>.

1.6 Connecting the System

Problem

You have everything that you need for your Raspberry Pi, and you want to connect it all together.

Solution

Unless you are embedding your Raspberry Pi in a project or using it as a media center, you need to attach a keyboard, mouse, monitor, and probably a WiFi dongle, unless you have a Raspberry Pi 3.

Figure 1-6 shows a typical Raspberry Pi system.

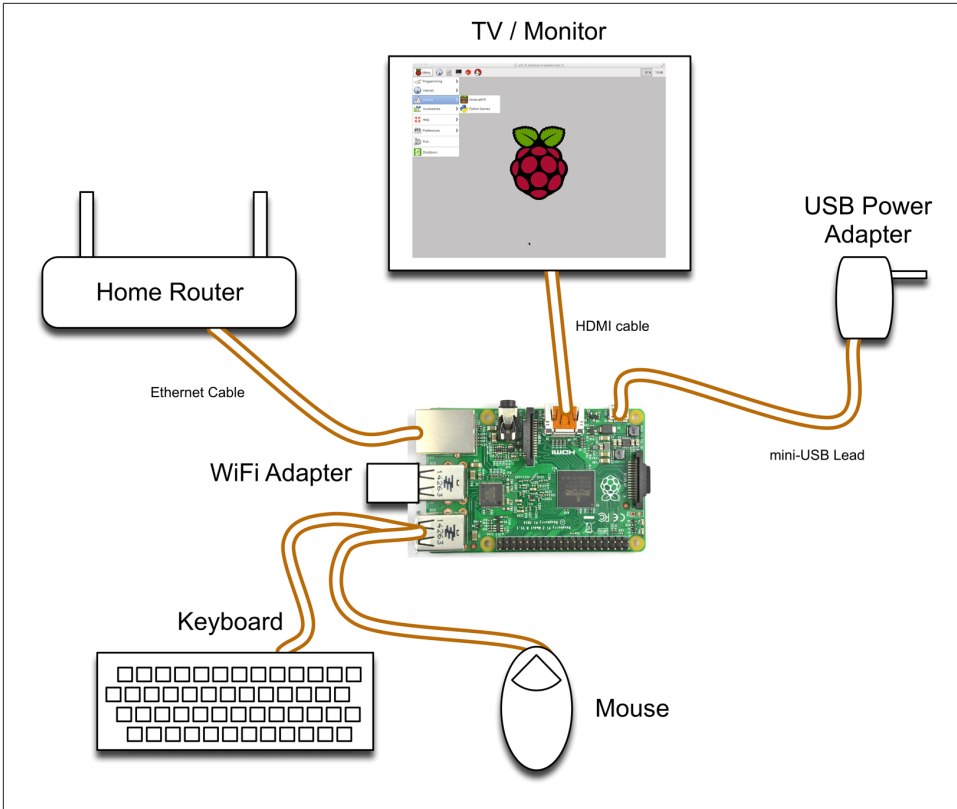


Figure 1-6. A typical Raspberry Pi system

Discussion

The Raspberry Pi is perfectly happy with pretty much any keyboard or mouse, wired or wireless. The exception to this is Bluetooth wireless keyboards and mice, which will not work with the Raspberry Pi.

If you have an older Raspberry Pi or a model A or A+ and run out of USB sockets, then you will also need a USB hub.

See Also

[The official Raspberry Pi Quick Start Guide](#)

1.7 Connecting a DVI or VGA Monitor

Problem

Your monitor does not have an HDMI connector but you want to use it with your Raspberry Pi.

Solution

Many people have been caught out by this problem. Fortunately, it is possible to buy adapters for monitors with a DVI or VGA input but no HDMI connectors.

DVI adapters are the simplest and cheapest. They can be found for less than \$5 if you search for “HDMI male to DVI female converter.”

Discussion

Using VGA adapters is more complex because they require some electronics to convert the signal from digital to analog, so beware of leads that do not contain these. The official converter is called *Pi-View* and is available wherever the Raspberry Pi is sold. Pi-View has the advantage of having been tested and found to work with Raspberry Pi. You may find cheaper alternatives on the Internet, but often these won't work.

See Also

eLinux has [tips on what to look for in an converter](#).

1.8 Using a Composite Video Monitor/TV

Problem

The text on your low-resolution composite monitor is illegible. You need to adjust the resolution of the Raspberry Pi for a small screen.

Solution

The Raspberry Pi has two types of video output: HDMI and composite video from the audio jack, for which you need a special cord. Of these, the HDMI is much better quality. If you're intending to use a composite video as your main screen, you may want to think again.

If you are using such a screen—say, because you need a really small screen—then you need to make a few adjustments to fit the video output to the screen. You need to

make some changes to the file `/boot/config.txt`. You can edit it on the Raspberry Pi by issuing the following command in a Terminal session:

```
$ sudo nano /boot/config.txt
```

If the text is too small to read and you do not have an HDMI monitor, then you can also edit the file by removing the SD card from the Raspberry Pi and inserting it into your computer. The file will then be in the top-level directory on the SD card, so you can use a text editor on your PC to modify it.

You need to know the resolution of your screen. For a lot of small screens, this will be 320 by 240 pixels. Find the two lines in the file that read:

```
#framebuffer_width=1280  
#framebuffer_height=720
```

Remove the `#` from the front of each line and change the two numbers to the width and height of your screen. In the following example, these lines have been modified to be 320 by 240:

```
framebuffer_width=320  
framebuffer_height=240
```

Save the file and restart your Raspberry Pi. You should find that everything has become a lot easier to read. You will probably also find that there is a big, thick border around the screen. To adjust this, see [Recipe 1.9](#).

Discussion

There are many low-cost CCTV monitors that can make a great companion for the Raspberry Pi when you're making something like a retro games console ([Recipe 4.6](#)). However, these monitors are often very low resolution.

See Also

For another tutorial on using composite monitors, see [this Adafruit tutorial](#).

Also, see [Recipes 1.7](#) and [1.9](#) to adjust your picture when you're using the HDMI video output.

1.9 Adjusting the Picture Size on Your Monitor

Problem

When you first connect a Raspberry Pi to a monitor, you may find that some of the text cannot be read because it extends off the screen, or the picture isn't using all the space available on the screen.

Solution

If your text extends off the screen, use the `raspi-config` tool to turn overscan off.

To do this, run `raspi-config` by opening a Terminal session and issuing the command:

```
$ sudo raspi-config
```

Then use the cursor keys to scroll down to Advanced Options and then Overscan, and turn overscan off (Figure 1-7).

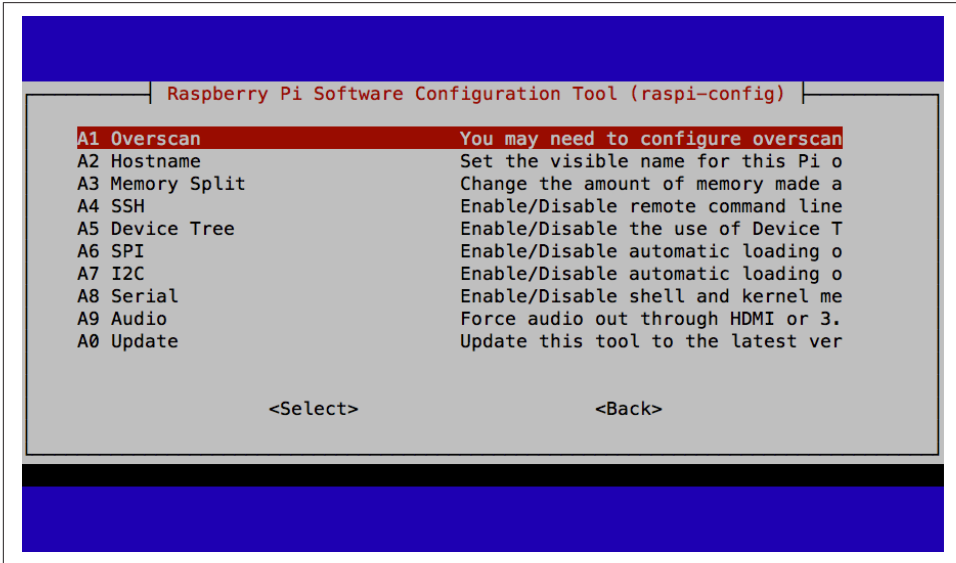


Figure 1-7. Selecting the Overscan option

If your problem is that there is a large black border around the picture, then you can reduce this (and possibly eliminate it entirely) by editing the file `/boot/config.txt` using the command:

```
$ sudo nano /boot/config.txt
```

Look for the section dealing with overscan. The four lines you need to change are shown in the middle of Figure 1-8.

```
GNU nano 2.2.6      File: /boot/config.txt

# uncomment if you get no picture on HDMI for a default "safe" mode
#hdmi_safe=1

# uncomment this if your display has a black border of unused pixels visible
# and your display can output without overscan
#disable_overscan=1

# uncomment the following to adjust overscan. Use positive numbers if console
# goes off screen, and negative if there is too much border
#overscan_left=16
#overscan_right=16
#overscan_top=16
#overscan_bottom=16

# uncomment to force a console size. By default it will be display's size minus
# overscan.
#framebuffer_width=1280_
#framebuffer_height=720

^G Get Help  ^O WriteOut  ^R Read File  ^Y Prev Page  ^K Cut Text    ^C Cur Pos
^X Exit      ^J Justify   ^W Where Is   ^V Next Page  ^U UnCut Text ^T To Spell
```

Figure 1-8. Adjusting overscan

For the lines to take effect, you first need to uncomment them by removing the # character from the start of each line.

Then, using trial and error, change the settings until the screen fills as much of the monitor as possible. Note that the four numbers should be negative. Try setting them all to -20 to start with. This will increase the area of the screen that is used.

Discussion

Having to repeatedly restart the Raspberry Pi to see the effects of the changes in resolution is a little tedious. Fortunately, you will only have to do this procedure once. Many monitors and TVs work just fine without any adjustments.

See Also

You can find much more information about the `raspi-config` tool at http://elinux.org/RPi_raspi-config.

1.10 Maximizing Performance

Problem

Your Raspberry Pi seems to be very slow, so you want to overclock it to make it run faster.

Solution

If you have a Raspberry Pi 2 with its quad-core processor, you are unlikely to find it to be too slow. However, the older single-core Raspberry Pis can be pretty sluggish.

You can increase the clock frequency of a Raspberry Pi to make it run a little faster. This will make it use a bit more power and run a little hotter (see the Discussion next).

The method of overclocking described here is called *dynamic overclocking* because it automatically monitors the temperature of the Raspberry Pi and drops the clock speed back down if things start to get too hot.

To make your Pi overclock, run the `raspi-config` utility by issuing the following command in a Terminal:

```
$ sudo raspi-config
```

Select the Overclock option in the menu, and you are presented with the options in [Figure 1-9](#).

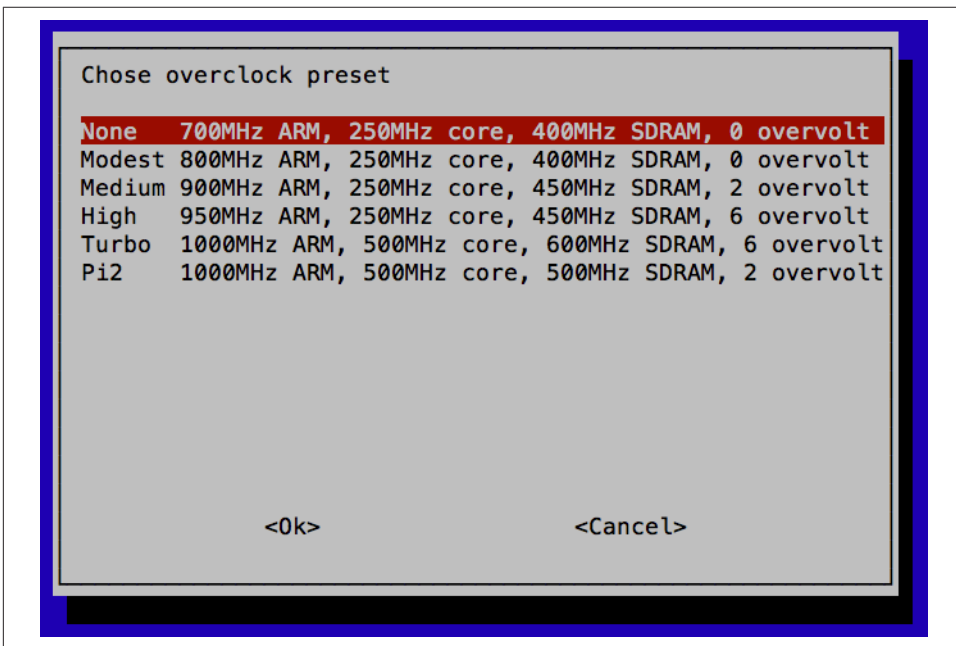


Figure 1-9. Overclocking options

Select an option. If you find that your Raspberry Pi starts to become unstable and hangs unexpectedly, then you may need to choose a more conservative option or turn overclocking off by setting it back to None.

Discussion

The performance improvements from overclocking can be quite dramatic. To measure these, I used a Raspberry Pi model B, revision 2, without a case at an ambient room temperature of 15 degrees C.

The test program was the following Python script. This just hammers the processor and is not really representative of the other things that go on in a computer, such as writing to the SD card, graphics, and so on. But it does give a good indication of raw CPU performance if you want to test the effect of overclocking on your Raspberry Pi.

```
import time

def factorial(n):
    if n == 0:
        return 1
    else:
        return n * factorial(n-1)

before_time = time.clock()
for i in range(1, 10000):
    factorial(200)
after_time = time.clock()

print(after_time - before_time)
```

Check out the results of the test in [Table 1-2](#).

Table 1-2. Overclocking

| | Speed test | Current | Temperature (degrees C) |
|---------|--------------|---------|-------------------------|
| 700 MHz | 15.8 seconds | 360mA | 27 |
| 1 GHz | 10.5 seconds | 420mA | 30 |

As you can see, the performance has increased by 33% but at a cost of drawing more current and a slightly higher temperature.

A well-ventilated enclosure will help to keep your Raspberry Pi running at full speed. There have also been some efforts to add water-cooling to the Raspberry Pi. Frankly, this is just silly.

See Also

You can find much more information about the `raspi-config` tool at http://elinux.org/RPi_raspi-config.

1.11 Changing Your Password

Problem

By default, the password for a Raspberry Pi will be *raspberry*. You want to change this.

Solution

You can use the `raspi-config` tool to change your password. Run the `raspi-config` utility by issuing the following command in a Terminal (see [Recipe 3.2](#)):

```
$ sudo raspi-config
```

Then select the `change_pass` option in the menu and follow the prompts shown in [Figure 1-10](#).



Figure 1-10. Changing the password

Changing your password is one occasion where you do not have to restart your Raspberry Pi for the changes to take effect.

Discussion

You can also change the password from a Terminal session simply by using the `passwd` command as follows:

```
$ passwd
Changing password for pi.
(current) UNIX password:
Enter new UNIX password:
Retype new UNIX password:
passwd: password updated successfully
```

See Also

You can find much more information about the `raspi-config` tool at http://elinux.org/RPi_raspi-config.

1.12 Setting the Pi to Boot Straight into a Windowing System

Problem

Every time you reboot your Raspberry Pi, you have to log in and then start the desktop manually. You want to make this automatic.

Solution

You can use the `raspi-config` tool to change the boot behavior so that the Raspberry Pi automatically logs you in and starts the desktop. Run the `raspi-config` utility by issuing the following command in a Terminal:

```
$ sudo raspi-config
```

Then select the Enable Boot to Desktop/Scratch option and then “Desktop Log in as user *pi*”(Figure 1-11).

After you change the boot option, you are prompted to restart your Raspberry Pi for the changes to take effect.

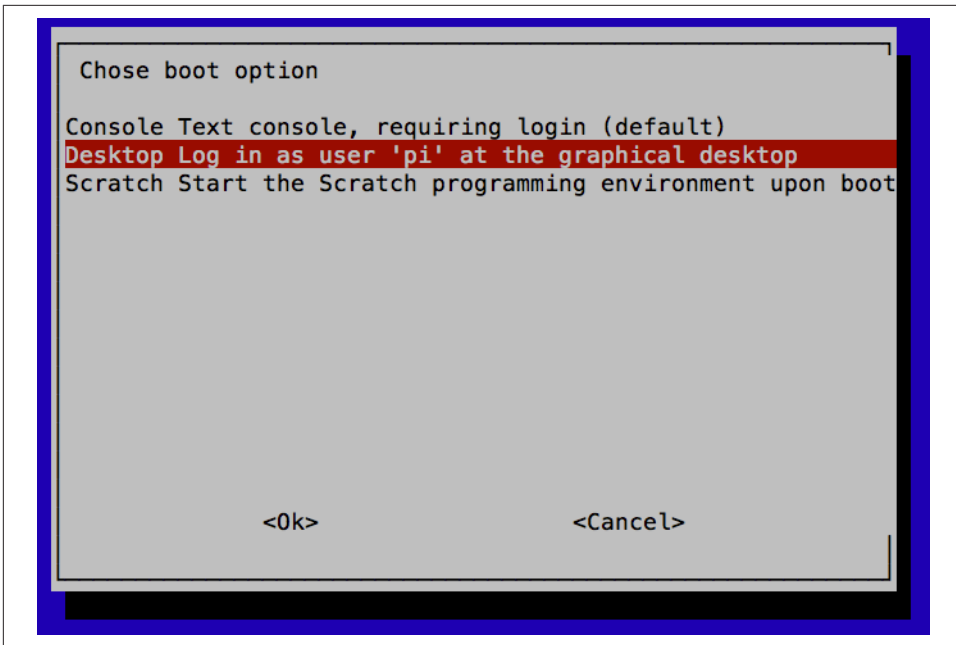


Figure 1-11. Automatic boot into a desktop

Discussion

Clearly there are security implications in allowing the Raspberry Pi to log you in to the windowing environment automatically. But because the Raspberry Pi will generally be used as a personal computer, rather than being shared, the convenience usually outweighs any such disadvantages.

See Also

You can find much more information about the `raspi-config` tool at http://elinux.org/RPi_raspi-config.

1.13 Shutting Down Your Raspberry Pi

Problem

You want to shut down your Raspberry Pi.

Solution

Click on the Raspberry menu in the top-left corner of the desktop. This will display a number of options (Figure 1-12).

Shutdown

Shuts down the Raspberry Pi. You will need to unplug the power and plug it in again to get the Raspberry Pi to boot up again.

Reboot

Reboots the Raspberry Pi.

Logout

Logs you out and displays a prompt to enter your login credentials so that you can log back in.

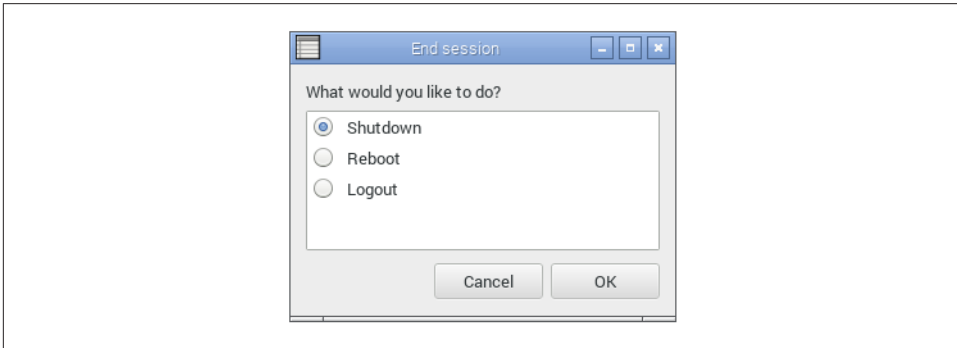


Figure 1-12. Shutting down your Raspberry Pi

You can also reboot from the command line by issuing the command:

```
sudo reboot
```

You may have to do this after installing some software. When you do reboot, you see the message shown in [Figure 1-13](#), which illustrates the multiuser nature of Linux and warns all users connected to the Pi.

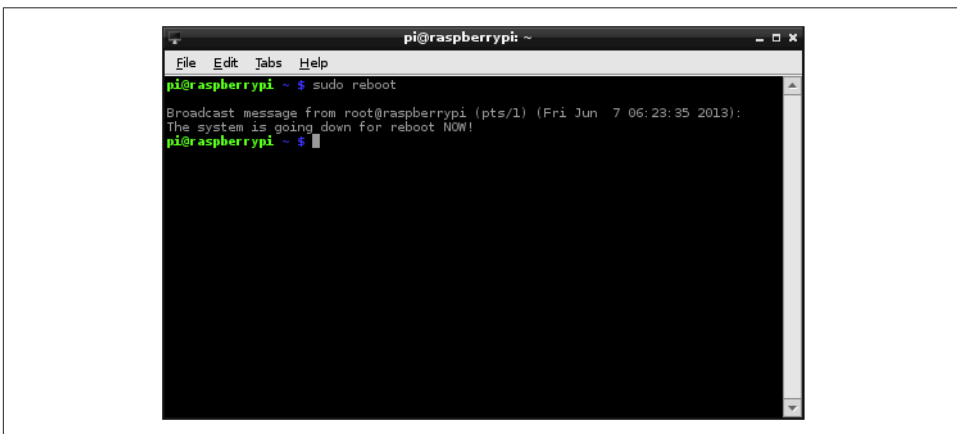


Figure 1-13. Shutting down your Raspberry Pi from the Terminal

Discussion

It is better to shut your Raspberry Pi down as described above than to simply pull out the power plug, because the Raspberry Pi may be in the middle of writing to the microSD card as you power it down. This could lead to file corruption.

Unlike shutting down most computers, shutting down a Raspberry Pi does not actually turn off the power. It goes into a low-power mode—and it is a pretty low-power device anyway (but the Raspberry Pi hardware has no control over its power supply).

See Also

You can buy a module that will turn off the power when the Raspberry Pi shuts down at <http://www.pi-supply.com/>.

1.14 Installing the Raspberry Pi Camera Module

Problem

You want to use the Raspberry Pi camera module (see [Figure 1-14](#)).

Solution

The Raspberry Pi camera module ([Figure 1-14](#)) is attached to a Raspberry Pi by a ribbon cable.

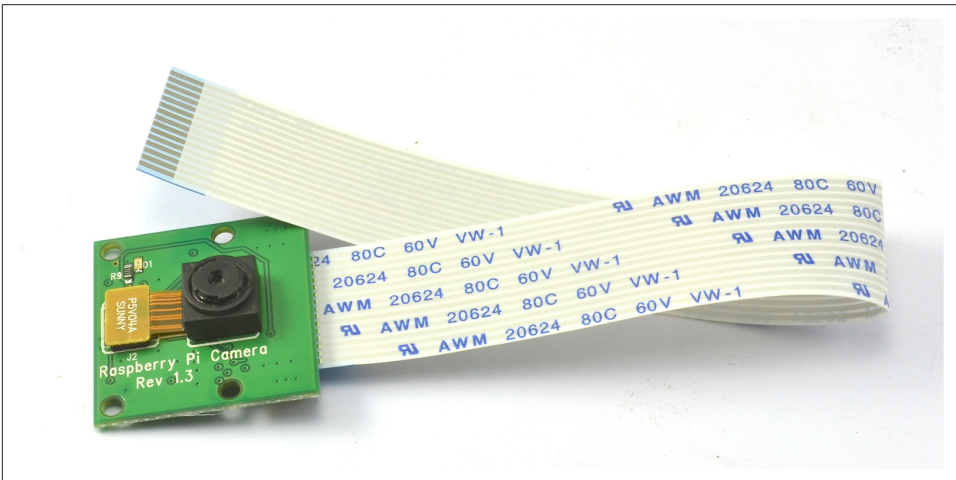


Figure 1-14. The Raspberry Pi camera module

This cable attaches to a special connector between the audio and HDMI sockets on a Raspberry Pi 2. On an original Raspberry Pi model B, the connector is just behind the Ethernet socket. To fit it, pull up the levers on either side of the connector so that they unlock, and then press the cable into the slot with the connector pads of the cable facing away from the Ethernet socket. Press the two levers of the connector back down to lock the cable in place (Figure 1-15).

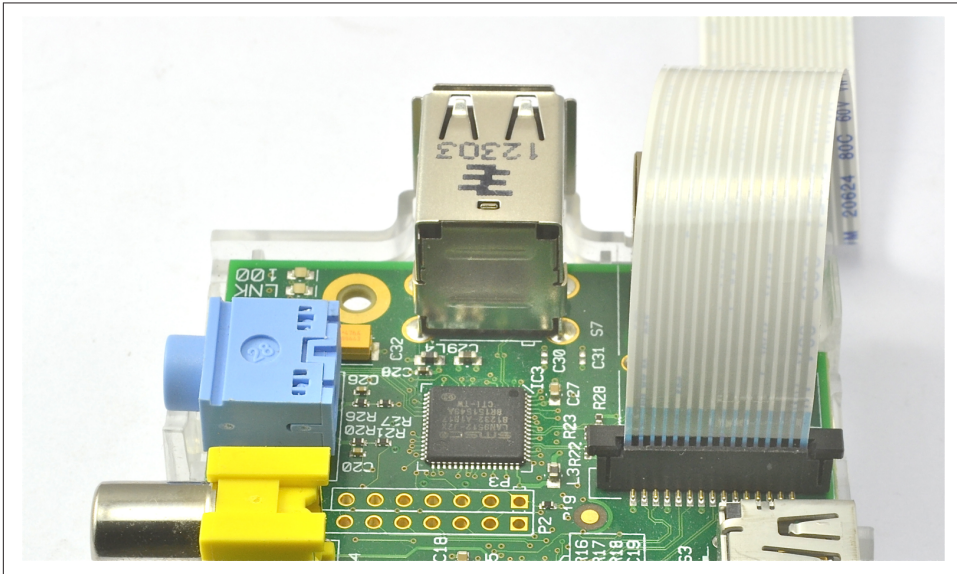


Figure 1-15. Fitting a Raspberry Pi camera module attached to a Raspberry Pi model B



The camera module packaging states that it is sensitive to static. Before handling it, ground yourself by touching something grounded like the metal case of a PC.

The camera module requires some software configuration. The easiest way to configure it is to use `raspi-config`. To run `raspi-config`, enter the following command into a Terminal session:

```
$ sudo raspi-config
```

You will see the Enable Camera option (Figure 1-16).

Two commands are available for capturing still images and videos: `raspiStill` and `raspidvid`.

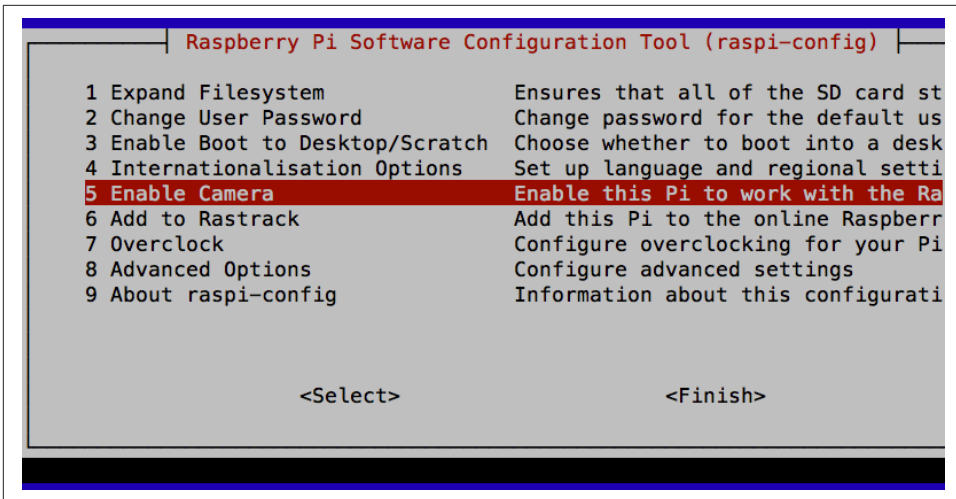


Figure 1-16. The updated *raspi-config* configuration tool

To capture a single still image, use the `raspiStill` command as shown here:

```
$ raspistill -o image1.jpg
```

A preview screen displays for about five seconds and then takes a photograph and stores it in the file *image1.jpg* in the current directory.

To capture video, use the command `raspivid`:

```
$ raspivid -o video.h264 -t 10000
```

The number on the end is the recording duration in milliseconds—in this case, 10 seconds.

Discussion

Both `raspistill` and `raspivid` have a large number of options. If you type either command without any parameters, help text displays options that are available.

The camera module is capable of high-resolution stills and video recording.

Here are some of the key features of the camera:

- 5-megapixel sensor
- Fixed focus *f*/2 lens
- Still resolution 1920×1080
- Video 1080p, 30fps

An alternative to the camera module is to use a USB webcam (see [Recipe 8.2](#)).

See Also

The [RaspiCam documentation](#) includes `raspstill` and `raspid`.

1.15 Using Bluetooth

Problem

I want to use Bluetooth with my Raspberry Pi.

Solution

Attach a USB Bluetooth adapter to the Raspberry Pi and install the supporting Bluetooth software.

Not all Bluetooth adapters are compatible with the Raspberry Pi. Most are, but to be sure, buy one that is advertised as working with the Raspberry Pi. [Figure 1-17](#) shows a Raspberry Pi 2 equipped with both a USB Bluetooth adapter (nearest to the camera) and a USB WiFi adapter.

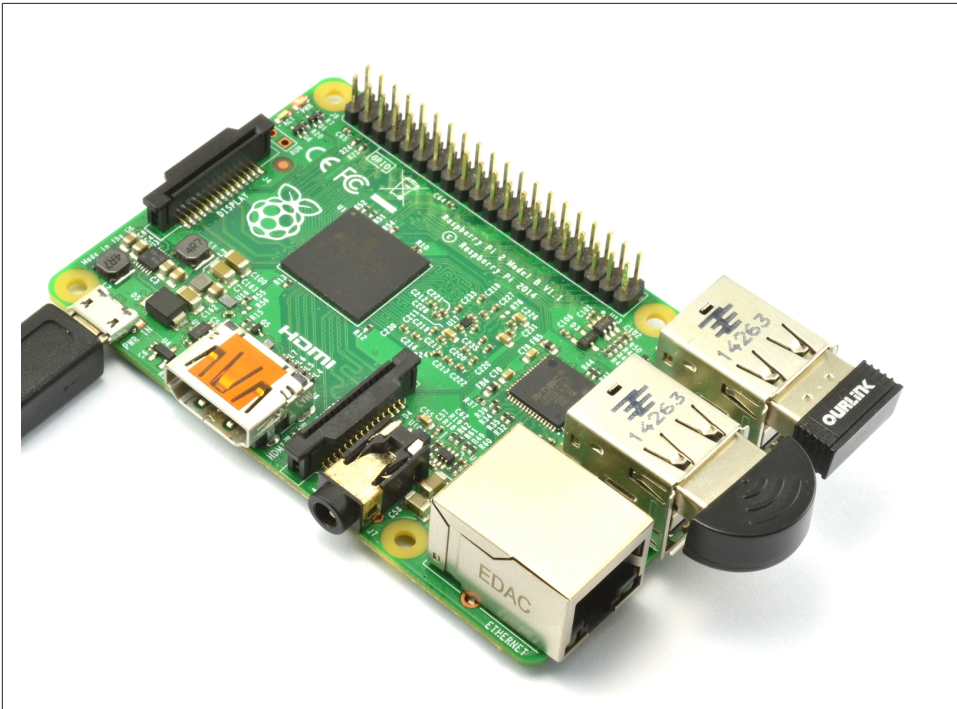


Figure 1-17. Raspberry Pi 2 with USB Bluetooth and WiFi adapters

To install the software needed to support Bluetooth, enter the following commands:

```
$ sudo apt-get update
$ sudo apt-get install bluetooth bluez-utils blueman bluez
$ sudo usermod -G bluetooth -a pi
```

These commands should work for all Bluetooth adapters supported by the Raspberry Pi.

Plug your Bluetooth adapter in and then reboot your Raspberry Pi ([Recipe 1.13](#)).

You will now find a new entry on the Raspbian Start menu under the Preferences section called Bluetooth Manager. Open this utility and click Search to look for nearby Bluetooth devices ([Figure 1-18](#)). Make sure that there are some Bluetooth devices set to be discoverable.

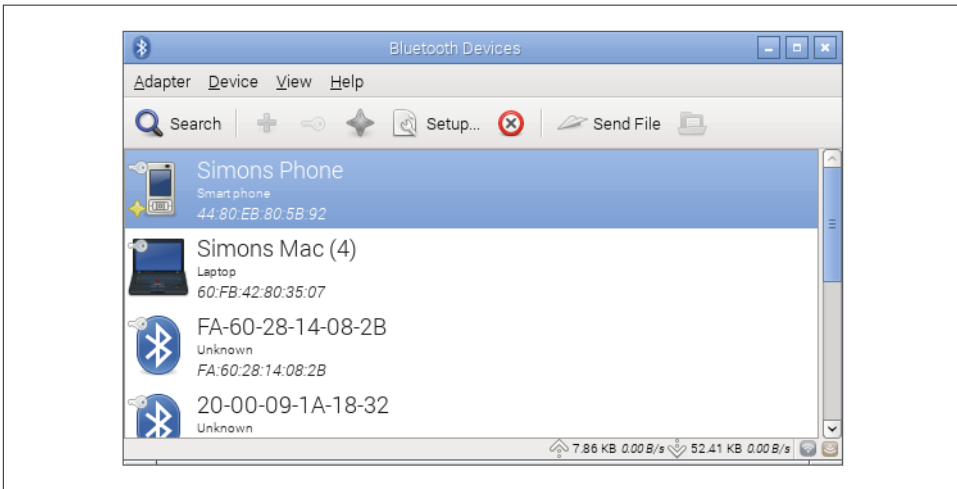


Figure 1-18. The Bluetooth Manager

Discussion

From the Bluetooth Manager, you can pair with other Bluetooth devices, send them files, and configure the visibility of your Raspberry Pi to other Bluetooth devices.

See Also

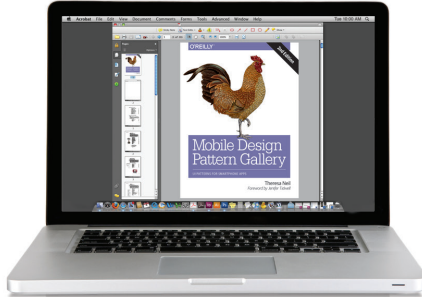
For a list of Bluetooth adapters that are compatible with the Raspberry Pi, see http://elinux.org/RPi_USB_Bluetooth_adapters.

O'Reilly ebooks.

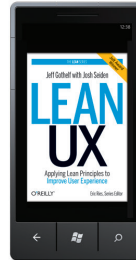
Your bookshelf on your devices.



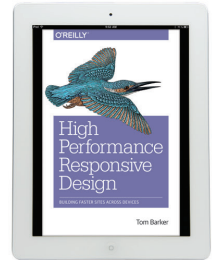
PDF



Mobi



ePub



DAISY

When you buy an ebook through oreilly.com you get lifetime access to the book, and whenever possible we provide it to you in four DRM-free file formats—PDF, .epub, Kindle-compatible .mobi, and DAISY—that you can use on the devices of your choice. Our ebook files are fully searchable, and you can cut-and-paste and print them. We also alert you when we've updated the files with corrections and additions.

Learn more at ebooks.oreilly.com

You can also purchase O'Reilly ebooks through the iBookstore, the [Android Marketplace](http://AndroidMarketplace), and Amazon.com.

O'REILLY®